



HanYun Chang

(512) 228-6813 | yunerchang22@gmail.com | <https://yunerchang22.wixsite.com/yunimation>

EXPERIENCE

Infinity Animation Studios — Freelance Previz Artist

March 2025 - Current

Translate 2D concepts and storyboards into dynamic 3D previz sequences. Duties include animating cameras and characters, laying out environments in Maya and Unreal, and creating lightweight character and prop rigs to support scene animation.

Crafty Apes LLC — 3D Animator

Aug 2021 - Nov 2023

Responsible for character/creature animation, previz camera and shot layout for CG production. Assisted in rotomation and mocap clean up on major shots. Iterated on animation according to internal and client feedback. Prepped and exported approved animated sequences for final VFX compositing.

Film

Uglies, The Creator, Reinfield Violent, Night Spider-Man: No Way Home, Please Don't Destroy, The Iron Claw etc.

TV Show

The Last of Us, Shadow and Bones, American Rust, GenV, The Boys, National Treasure: Edge of History, Moon Knight, Star Trek: Discovery, Star Trek: Picard, Staircase, The Orville: New Horizons etc.

Ingenuity Studios — 3D Animator

Aug 2019 - Aug 2021

Responsible for planning out and executing camera animation from early previz to final shot stages. Produced character/creature and prop animations for VFX sequences. Generating finals for music video, TV, documentary and feature films shots.

Film, TV Show and Commercial

Marry Me, The Social Dilemma etc.

This is Us, Modern Family, Stump Town, Fresh off the Boat, Super Store etc.
PS5: Unboxing Reimagined with Travis Scott, Frito Lay Christmas with Anna Kendrick

Music Video

Willow—Taylor Swift, Intro (Wonder Trailer)—Shawn Mendes, Liar—Camila Cabello, Highest in the Room—Travis Scott, Wonderland, JJ Lin Trigger—Major Lazor feat. Khalid, ON—BTS etc.

EDUCATION

Savannah College of Art and Design — Animation

AUG 2014- SEP 2019

MFA, 3D Animation

Software

Maya
Unreal
ShotGrid
Photoshop
Premiere
After Effects

Skills

3D Character Animation
Creature Animation
Prop Animation
Rotomation for VFX
3D Layout and Previz
Motion Capture Clean Up

LANGUAGES

English
Mandarin